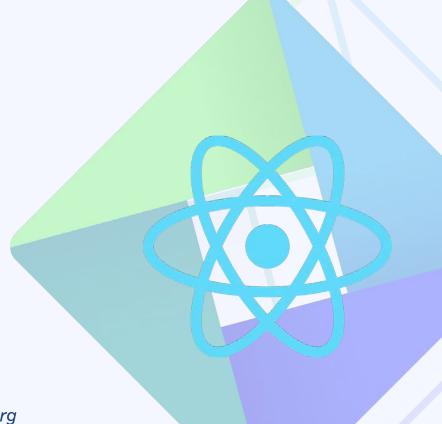
#### **React Roundtrip**



#### **Team inovex**

 $Karlsruhe \cdot K\"oln \cdot M\"unchen \cdot Hamburg$  $Berlin \cdot Stuttgart \cdot Pforzheim \cdot Erlangen$ 



#### Maximilian Winkelmann - "Max"



Developer at inovex Erlangen



Seneca Camp Orga Team



@max-winkelmann



<u>@mxwnk</u>





#### A quick look back in time

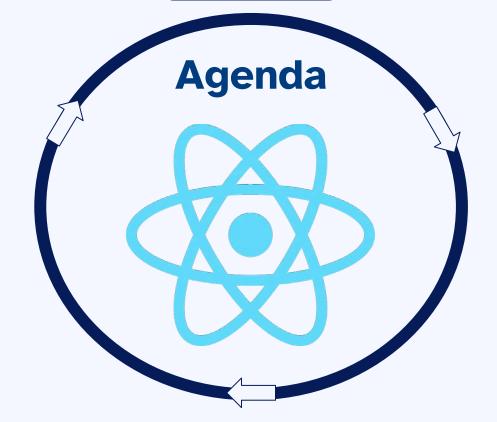
```
index.php
<?php
$connection = mysql_connect('localhost', 'root', 'password');
mysql_select_db('star_wars_db');
$query = "SELECT title, content FROM posts";
$result = mysql_query($query);
echo "":
echo "TitleContent";
while ($row = mysql_fetch_array($result)) {
   echo "" . htmlspecialchars($row['title']) . "";
   echo "" . htmlspecialchars($row['content']) . "";
echo "";
mysql_close($connection);
```



## React Roundtrip



**React Server Components** 



Client Side Rendering



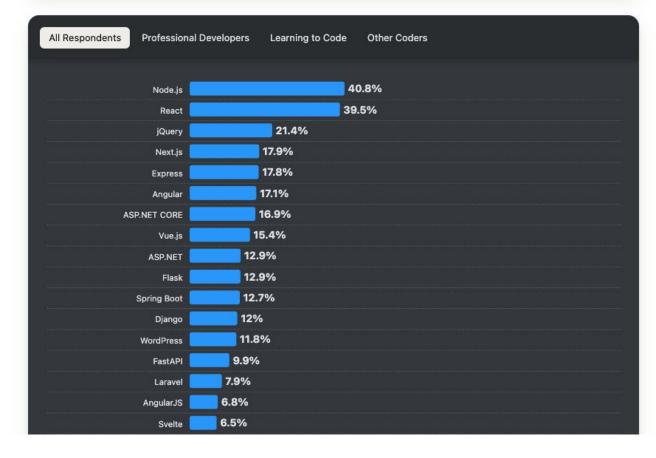
**Server Side** 

Rendering

## Web frameworks and technologies

Node.js peaked in 2020 with its highest recorded usage score of 51%. While not as popular, it's still the most used web technology in the survey this year and has increased popularity among those learning to code from last year.

Which web frameworks and web technologies have you done extensive development work in over the past year, and which do you want to work in over the next year? (If you both worked with the framework and want to continue to do so, please check both boxes in that row.)

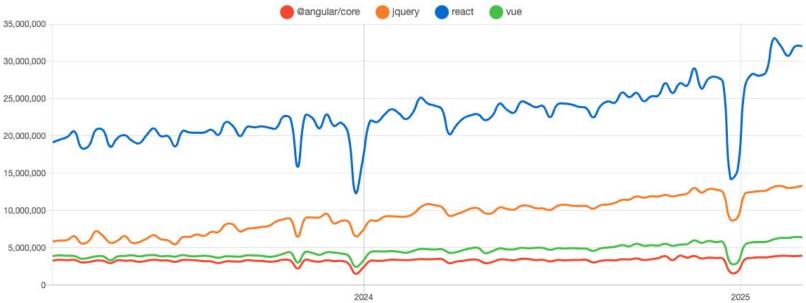


[Source: https://survey.stackoverflow.co/2024/technology#1-web-frameworks-and-technologies]



#### **NPM Trends**

Downloads in past 2 Years ~

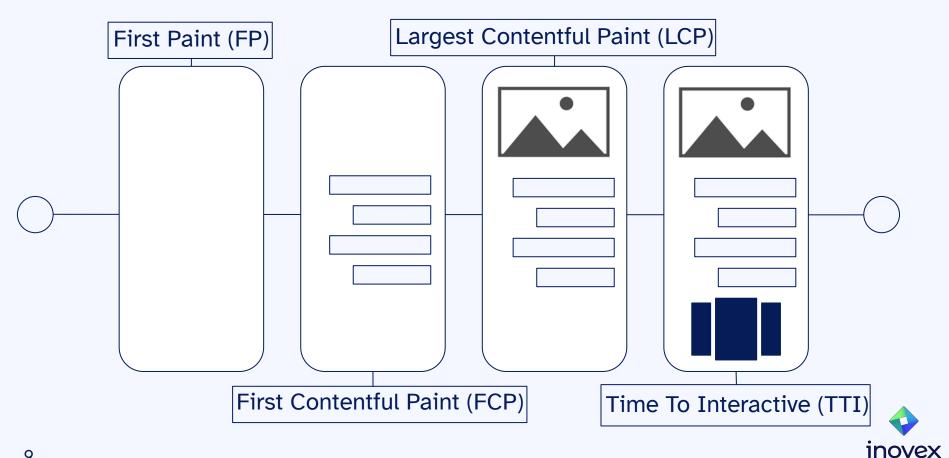




## **Basics**



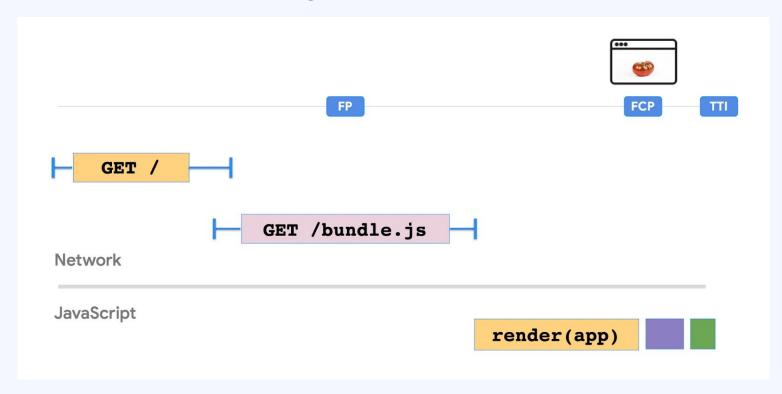
#### Recap: Page load lifecycle



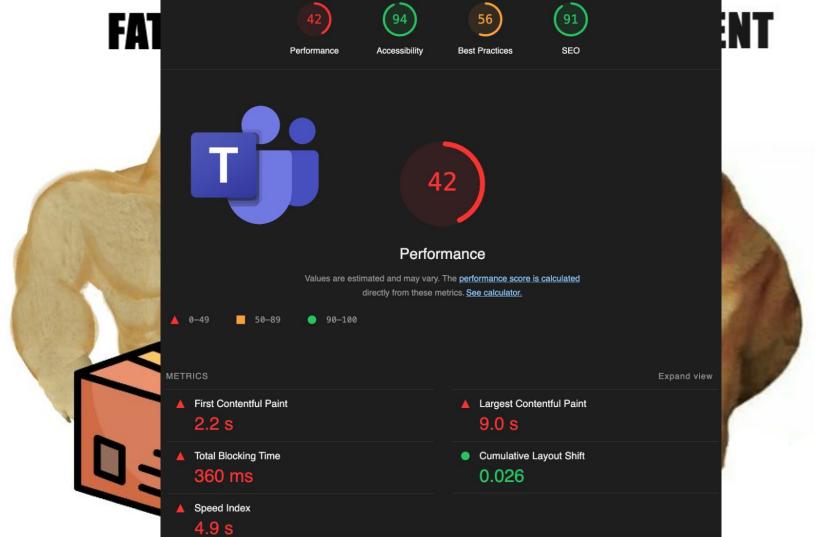
# Client Side Rendering (CSR)



#### **Client Side Rendering (CSR)**









#### Let's jump in code





#### **CSR - Pros and Cons**

- Great interactive experience
- SEO disadvantages
- Slow First Contentful Paint (FCP)
- Slow First Paint (FP)

- **X** Budgeting JavaScript
- Tre loading and lazy loading



# Server Side Rendering (SSR)



#### **Server Side Rendering (SSR)**

#### 0.4.0 (July 17, 2013)

#### React

- Switch from using id attribute to data-reactid to track DOM nodes. This allows you to integrate with other JS and CSS libraries
  more easily.
- Support for more DOM elements and attributes (e.g., <canvas> )
- Improved server-side rendering APIs. React.renderComponentToString(<component>, callback) allows you to use React on the server and generate markup which can be sent down to the browser.
- prop improvements: validation and default values. Read our blog post for details...
- Support for the key prop, which allows for finer control over reconciliation. Read the docs for details...
- Removed React.autoBind . Read our blog post for details...
- Improvements to forms. We've written wrappers around <input> , <textarea> , <option> , and <select> in order to standardize
  many inconsistencies in browser implementations. This includes support for defaultValue , and improved implementation of the
  onChange event, and circuit completion. Read the docs for details...
- We've implemented an improved synthetic event system that conforms to the W3C spec.
- Updates to your component are batched now, which may result in a significantly faster re-render of components. this.setState now takes an optional callback as it's second parameter. If you were using onClick={this.setState.bind(this, state)} previously, you'll want to make sure you add a third parameter so that the event is not treated as the callback.



#### **Server Side Rendering**

```
// Server Code
import { renderToString } from "react-dom/server";
const html = renderToString(<App />);
// Client Code
import { hydrateRoot } from 'react-dom/client';
const domNode = document.getElementById('root');
const root = hydrateRoot(domNode, reactNode);
```

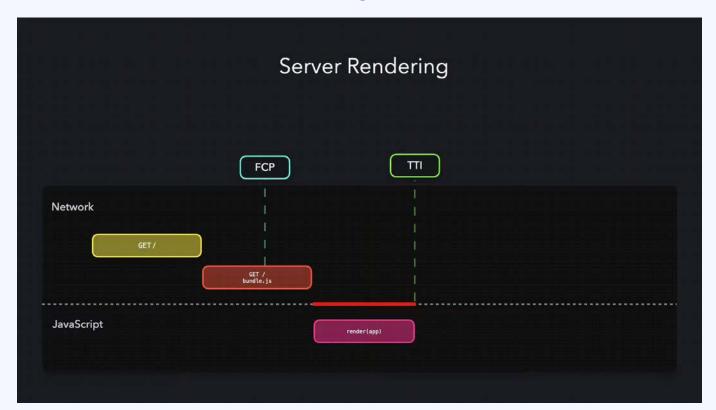


#### **Server Side Rendering**



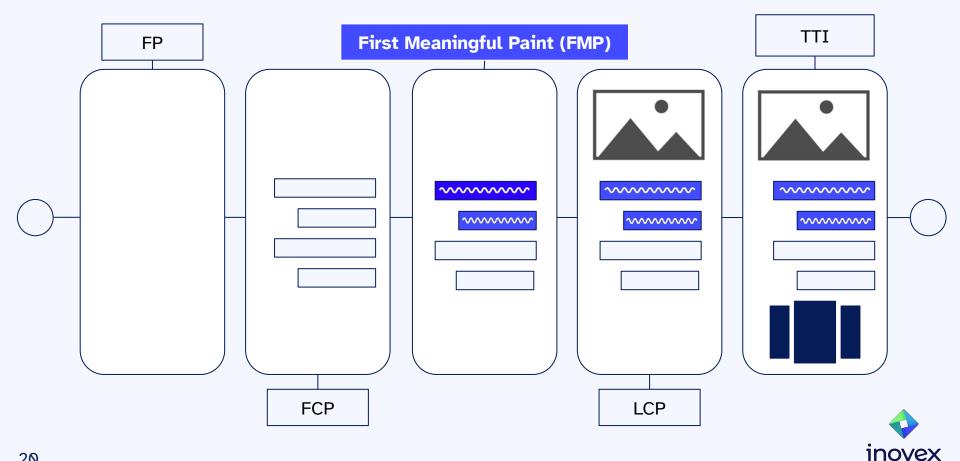


#### **Improvement: Streaming**

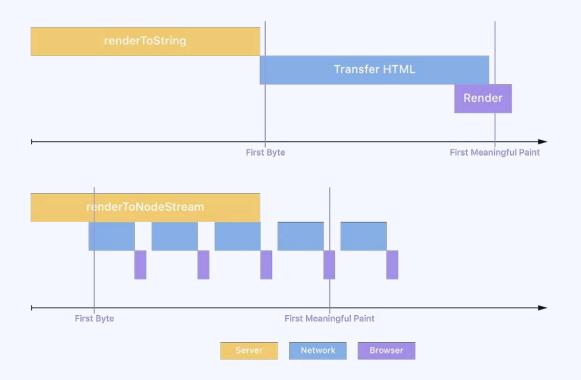




#### Page load lifecycle: First Meaningful Paint (FMP)



#### **Comparison: Streaming vs Static**





#### Let's jump in code





#### **SSR - Pros and Cons**

- Faster initial Load (FP + FCP)
- Improved SEO
- Better performance on low-power devices
- National Interactivity can be delayed
- Name to First Byte (TTFB) can be slow
  - -> page needs to be generated on-demand
  - -> Static Site Generation (SSG)



## React Server Components (RSC)

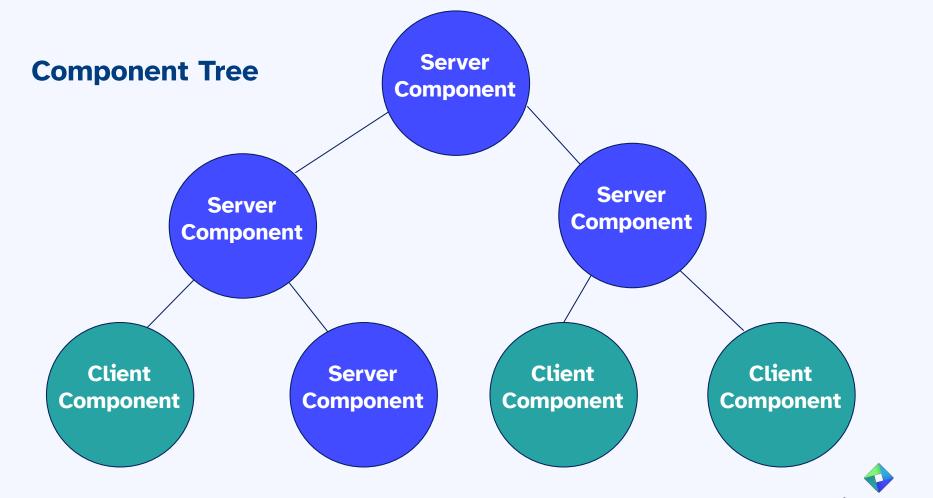


#### **React Server Components**

React implementation: react-server-dom-\*

- 1. Server: render component tree
- 2. Server: execute code for all server components
- 3. Server: generates node stream
- 4. Send node stream with containing JSON





inovex

#### **JSX Tree**

```
$$typeof: Symbol.for("react.element"),
type: 'html',
props: {
  children: [
      $$typeof: Symbol.for("react.element"),
      type: 'head',
      props: {
        children: {
          $$typeof: Symbol.for("react.element"),
          type: 'title',
          props: { children: 'My blog' }
```



#### Let's jump in code





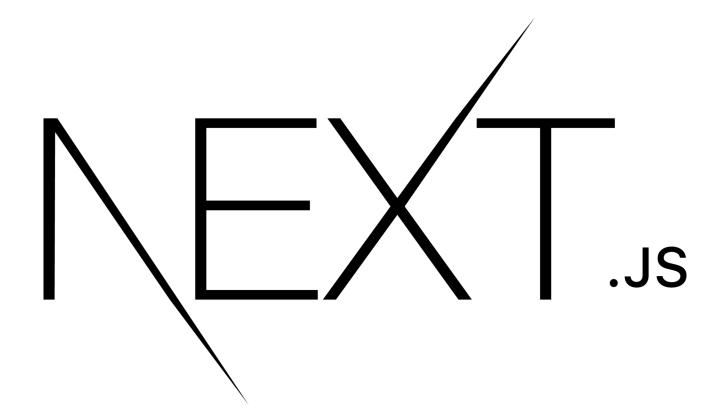
#### **RSC - Pros and Cons**

- ✓ Great interactive experience, combined benefits of SSR & CSR
- One single code base full stack application
- Tradeoff: adds more complexity Server vs. Client
- Separation of concerns layered architecture



### **Frameworks**







#### Let's jump in code





### Vielen Dank!





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@mxwnk



## Schön, dass du hier bist ... - bleib in Kontakt!





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