



Talk to me

## Chatbots und digitale Assistenten



# Anna Weißhaar

(Sachen)Sucherin

## “Was mit Sprache” gelernt

- Linguistik und Philosophie @unihd

## “Was mit Computern” gelernt

- Informatik @hska

## Kombination

- Search Engineer @inovex

 @findefain

# Chatbots: Definition

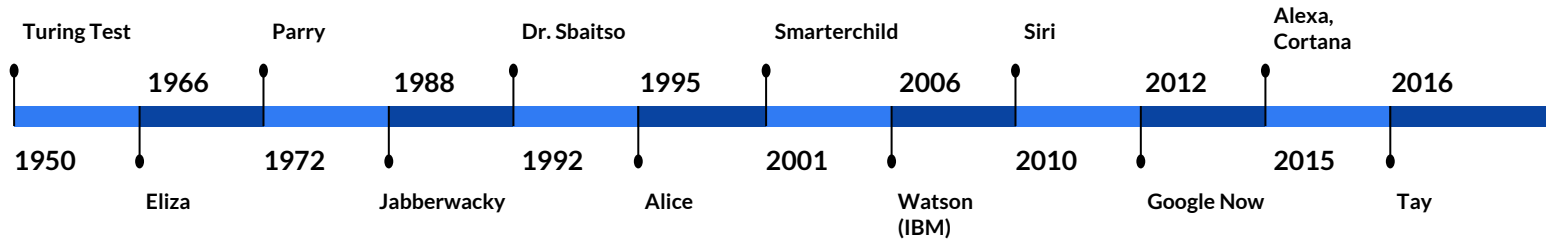
A **chatbot** (also known as a smartbot, conversational bot, chatterbot, interactive agent, conversational interface, Conversational AI, or artificial conversational entity) is a **computer program** or an artificial intelligence which **conducts a conversation** via auditory or textual methods. Such programs are often designed to **convincingly simulate** how a **human** would behave as a conversational partner, thereby passing the Turing test.

(Quelle: Internet, <https://en.wikipedia.org/wiki/Chatbot>)

Neither Aristotelian nor Russellian rules give the exact logic of any expression of ordinary language; for ordinary language has no exact logic.

(P. F. Strawson, *On Referring*)

# Chatbots: Geschichte



<https://chatbotsmagazine.com/a-visual-history-of-chatbots-8bf3b31dbfb2>

# Chatbots: Versprechen

**persönlich**

**natürliches Interface**

**Gespräche wie mit Menschen**

**besserer Kundenservice**

# Herausforderung

## unstrukturierte Eingabe

Und dann würde mich halt auch noch interessieren, welche Größen es gibt.

Wie wird das Wetter am Samstag?

## natürlichsprachige Antwort

Die **Sandalen** "Mallorca" haben wir in den **Größen** 36 bis 47 vorrätig.

Für **Karlsruhe** ist am **30.3.** sonniges **Wetter** bei Temperaturen bis 16 Grad vorhergesagt.

Interpretieren

Absichten  
Kontextinformationen

Anreichern

"Weltwissen"  
bisheriger Kontext

Reagieren

ggf. Zustand  
aktualisieren

# Vorgehen traditionell: Regeln, Regeln, Regeln

## Eliza: Pattern-Matching + Templates

```
key: computer 50
decomp: *
  reasmb: Do computers worry you ?
  reasmb: Why do you mention computers ?
  reasmb: What do you think machines have to do with your problem ?
  reasmb: Don't you think computers can help people ?
  reasmb: What about machines worries you ?
  reasmb: What do you think about machines ?
```

```
key: forget 5
decomp: * i forget *
  reasmb: Can you think of why you might forget (2) ?
  reasmb: Why can't you remember (2) ?
  reasmb: How often do you think of (2) ?
  reasmb: Does it bother you to forget that ?
  reasmb: Could it be a mental block ?
  reasmb: Are you generally forgetful ?
  reasmb: Do you think you are suppressing (2) ?
decomp: * did you forget *
  reasmb: Why do you ask ?
  reasmb: Are you sure you told me ?
  reasmb: Would it bother you if I forgot (2) ?
  reasmb: Why should I recall (2) just now ?
  reasmb: goto what
  reasmb: Tell me more about (2).
```

## A.L.I.C.E.: AIML

```
<?xml version = "1.0" encoding = "UTF-8"?>
<aiml version = "1.0.1" encoding = "UTF-8"?>
  <category>
    <pattern> HELLO ALICE </pattern>

    <template>
      Hello User
    </template>

  </category>
</aiml>

<category>
  <pattern> TELL ME ABOUT *</pattern>
  <template>
    Here is some information about <star/>:
    <url>https://en.wikipedia.org/wiki/<star/></url>
  </template>
</category>
```



# Eliza in Aktion ...

# Machine Learning to the Rescue (?)

## Datenbasierte Chatbots



“The Rasa Stack is a set of **open source machine learning** tools for developers to create contextual text- and voice-based chatbots and assistants.”

<https://rasa.com/>

**Versprechen:** Weniger hartcodierte Regeln, mehr AI

# Rasa: Interpretieren und Reagieren

## **Interpretieren: Rasa NLU**

**Input:** Nutzereingabe

**Output:** Intents, Entities

## **Reagieren: Rasa Core**

**Input:** NLU-Output, Kontext

**Output:** Nächste Aktion

# Rasa Grundidee: Domäne

**entities** => Dinge, über die gesprochen wird

**intents** => Was will die Nutzerin?

**actions** => Was kann der Bot tun?

-----

**templates** => Was kann der Bot sagen?

**slots** => Gedächtnisinhalt

# Domäne: Beispiel

<https://github.com/RasaHQ/starter-pack-rasa-stack>

```
intents:                actions:
- greet                 - utter_greet
- name                  - action_joke
- joke                  - utter_name

entities:               templates:
- name                  utter_greet:
                        - text: Nice to you meet you {name}. How can I help?
slots:                  utter_name:
  name:                 - text: Hey there! Tell me your name.
  type: text
```

Hello!

Hey there! Tell me your name.

My name is Anna.

Nice to meet you, Anna.  
How can I help?

Tell me a joke, please!

Chuck Norris can  
instantiate an abstract  
class.

# Interpretieren: Rasa NLU

My  
name is  
Anna

Tokenizer

Featurizer

NER

Intents

**language:** "en"

**pipeline:**

- **name:** "nlp\_spacy"
- **name:** "tokenizer\_spacy"
- **name:** "intent\_featurizer\_spacy"
- **name:** "ner\_crf"
- **name:** "intent\_classifier\_sklearn"

```
{
  "intent": {
    "name": "name",
    "confidence": 0.859506104253725
  },
  "entities": [
    {
      "start": 11,
      "end": 15,
      "value": "anna",
      "entity": "name",
      "confidence": 0.9516187350992868,
      "extractor": "ner_crf"
    }
  ],
  "intent_ranking": [
    {
      "name": "name",
      "confidence": 0.859506104253725
    },
    {
      "name": "greet",
      "confidence": 0.07173887988512613
    },
    ...
  ],
  "text": "My name is Anna"
}
```

# Rasa NLU: Trainingsdaten

```
## intent:greet
- Hi
- Hey
- Hi bot
- Hey bot

## intent:name
- My name is [Juste](name)
- I am [Josh](name)
- I'm [Lucy](name)
- People call me [Greg](name)
```

```
{
  "intent": "name",
  "entities": [
    {
      "start": 15,
      "end": 19,
      "value": "Greg",
      "entity": "name"
    }
  ],
  "text": "People call me Greg"
}
```

# Rasa NLU: Training

## 1) Preprocessing

- Tokenisierung: Satz => Token
- Features erzeugen: Token => Embeddings

## 2) NER: Trainiere CRF

- Features: Transformierte Trainingsdaten (berücksichtige Nachbarn)

## 3) Intents: Trainiere SVM

- Features: Word-Embeddings (gemittelt)
- Labels: Intent-Namen



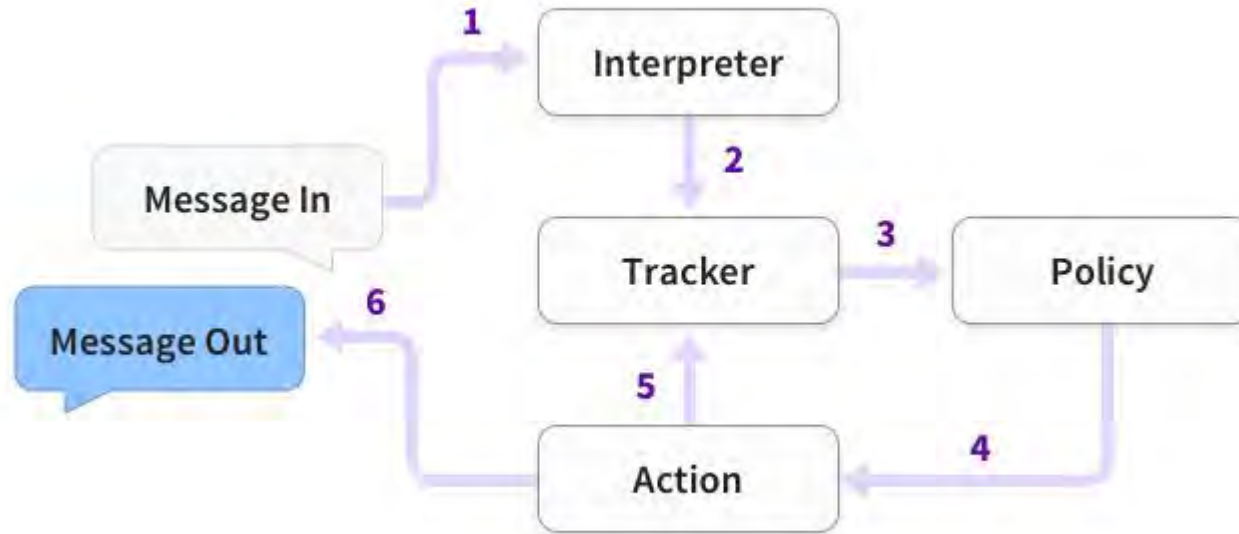
# NLU Training in Aktion



# Rasa NLU: Output

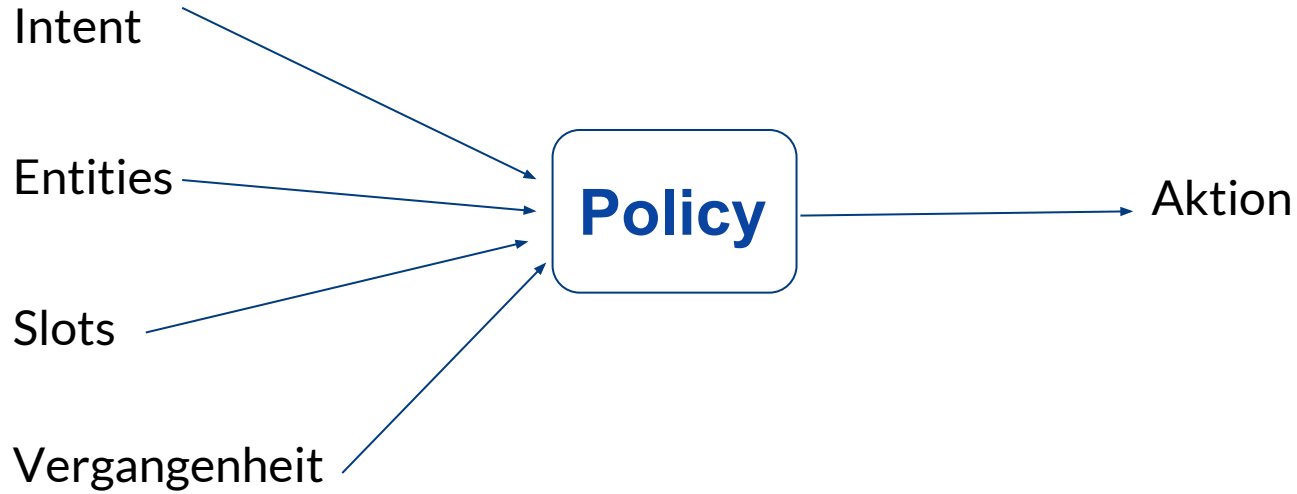
```
{
  "intent": {
    "name": "name",
    "confidence": 0.9501842025598839
  },
  "entities": [
    {
      "start": 13,
      "end": 17,
      "value": "anna",
      "entity": "name",
      "confidence": 0.9771150313654133,
      "extractor": "ner_crf"
    }
  ],
  "text": "They call me Anna"
}
```

# Reagieren: Rasa Core



<https://rasa.com/docs/core/architecture/>

# Reagieren: Rasa Core



# Rasa Core: Trainingsdaten

## Abläufe beschreiben

```
## story_joke_02
* greet
  - utter_name
* name{"name":"Anna"}
  - utter_greet
* joke
  - action_joke
* thanks
  - utter_thanks
* goodbye
  - utter_goodbye
```

Hello!

Hey there! Tell me your name.

My name is Anna.

Nice to meet you, Anna. How can I help?

Tell me a joke, please!

Chuck Norris can instantiate an abstract class.

Thanks bot!

My pleasure.

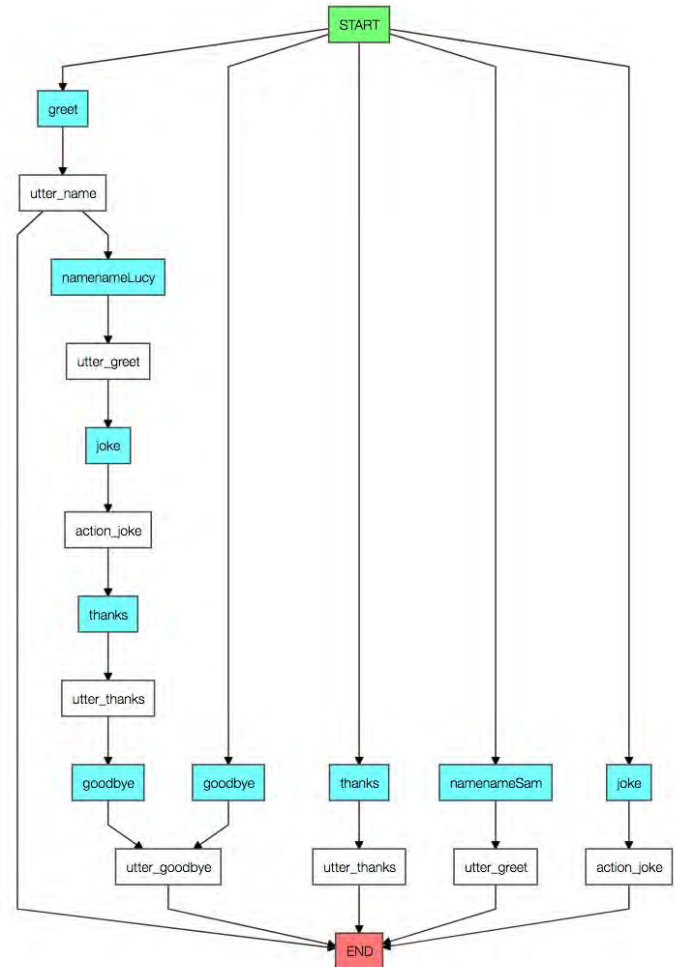
Goodbye!

Talk to you later!.

# Rasa Core: Trainingsdaten

## Stories => Vektordaten

- generiere **Graph**
- tracke **Features**: Intents, Entities, Slotwerte, letzte Aktion
- erzeuge **Featurevektoren**:  
One-Hot oder BoW (Labelnamen)
- berücksichtige **Vergangenheit**



# Rasa Core: Training

## Policies:

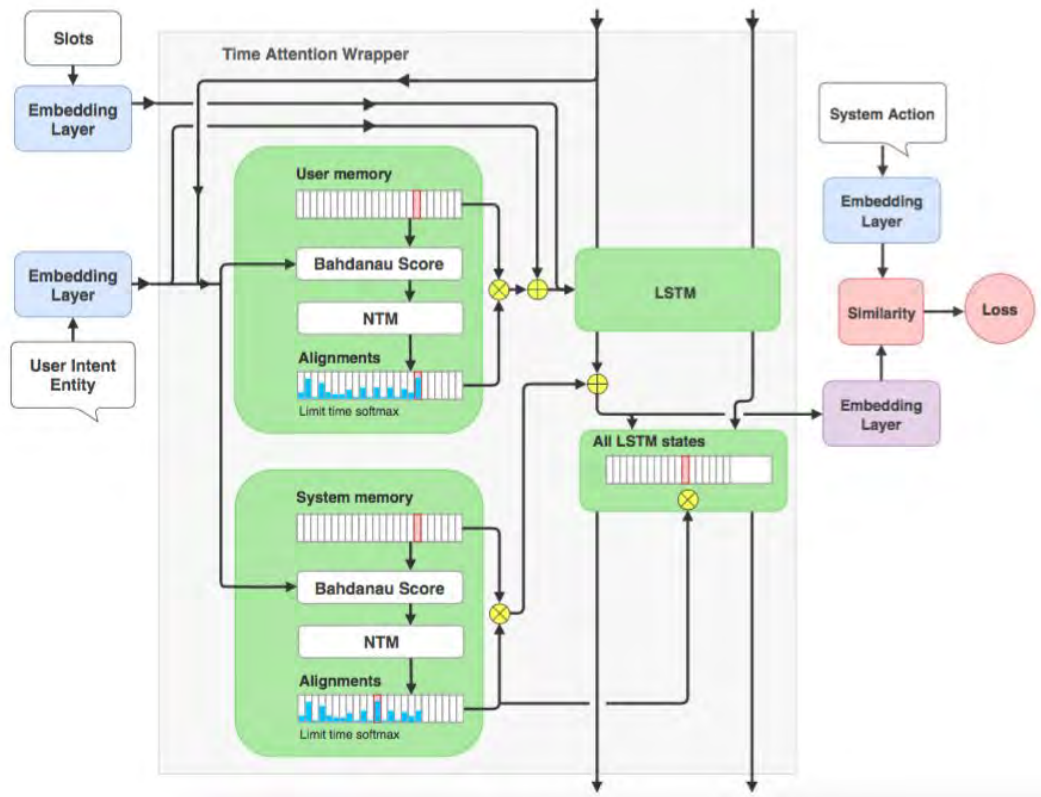
- **Memoization:**
  - Exakter Match auf Trainingsdaten
- **Keras: Neuronales Netz**
  - Default: LSTM
- **Recurrent Embedding Dialogue**
  - Embeddings + Attention!

=> **Grundidee:** Typische Verläufe lernen, wichtige Informationen "merken"

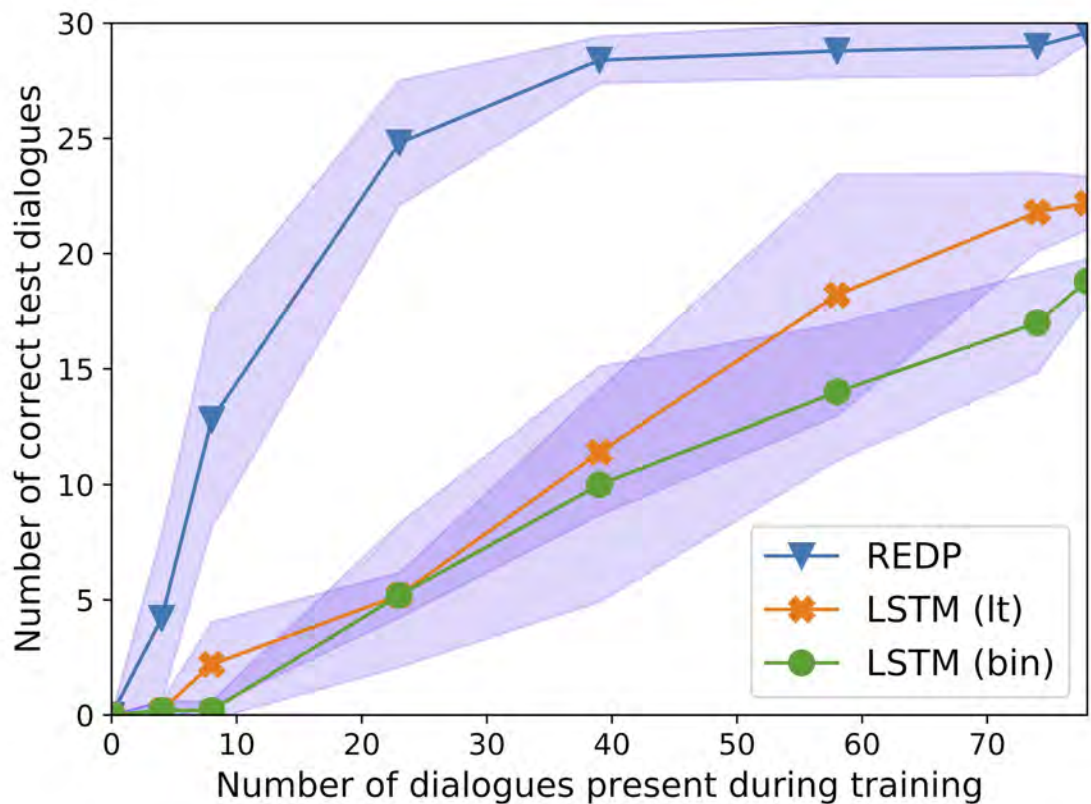
# Rasa Core in Aktion



# Rasa Core: Recurrent Embedding Dialogue



# Rasa Core: Recurrent Embedding Dialogue



# ML to the Rescue (?): Fazit

- + Weniger explizites Pattern-Matching
- + Verstehen: Semantische Ebene
- + Reagieren: "Gedächtnis"
  
- Regelhunger => Datenhunger
- Supervised Learning: gelabelte Daten
- hohe Modellqualität nicht trivial
  
- Weltwissen/Kontextinformationen auch mit ML nicht gratis
- Gute Aktionen wollen implementiert werden

# Vielen Dank

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